THE COMPLETE PRODUCTION PACK · COPY-PASTE PROMPTS · VOICE INCLUDED

THE 4 PRISONERS AND THE HATS

One riddle. Two parts. Fourteen 10-second clips with the narration built into every prompt — open the pack, paste the prompts, post the series. The answer is never given away in Part 1; that silence is what makes Part 2 get watched.

14 CLIPS · 10 SEC EACH | NARRATION IN EVERY PROMPT | PART 1 THUMBNAIL INCLUDED

WHAT YOU ARE BUYING

A finished, ready-to-produce episode pack — not ideas. The story, the locked characters, every generation prompt, the Agent master prompt, the thumbnail system and the posting checklists are all inside, in the order you use them.

PROJECT 001 · THE FIRST PACK IN THE RIDDLE SERIES · FORMATTED FOR PHONE READING

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START HERE

THE SHORT ANSWER

These videos are not drawn by hand, and you never type a prompt from scratch. **Every clip in this pack is generated from a finished prompt** — the scene, the camera move, the character details and the exact narration line are already written inside it. Flow generates the clip with the voice included.
You decide the order, paste each prompt once, listen-check the voice, and assemble. That is the whole job. Everything else — characters, hats, timing, thumbnail — is locked in this pack so episode quality never drifts.

WHY THIS FORMAT WORKS FOR A RIDDLE SERIES

- **Same characters, every clip.** One reference image locks all four prisoners, so faces and hats never drift between clips.
- **The answer is withheld.** Part 1 ends on the question. The comments argue, the algorithm pushes, Part 2 collects the reward.
- **Exact timing.** Every clip is 10 seconds and carries its own narration line — no separate voice session, no sync guessing.
- **Cheap to run.** One Flow project, one character reference, fourteen pastes. A full two-part episode from a phone or a laptop.

WHAT'S INSIDE

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FORMAT	RUNTIME	VOICE	MADE WITH
Vertical 9:16 · 1080×1920	Part 1 ±80 s · Part 2 ±60 s	One warm American male, 30–35	Google Flow + CapCut/Canva

01 · OVERVIEW

THE PIPELINE

One episode goes through the same six stations, in this order. Each station produces exactly what the next one needs, so nothing is ever made twice.

1 · STORY Read it, know the answer	**2 · REFERENCE** One image locks the cast	**3 · CLIPS** 14 prompts, pasted in order
4 · VOICE CHECK Listen, fix only failures	**5 · EDIT** Captions, clock, signs	**6 · POST** Part 1 today, Part 2 tomorrow

THE COMMENTS WRITE THE NEXT EPISODE Part 1 ends on a question. The argument in the comments is the marketing — Part 2 is the answer they come back for.

STATION	WHERE IT LIVES IN THIS PACK
1 · Story	Page 4 — the riddle in 30 seconds + the creator-only answer key
2 · Reference	Page 5 — one prompt, one image, the whole cast locked
3 · Clips	Pages 6–13 — the 14 prompts in paste order (or page 14, Agent mode)
4 · Voice check	Page 6 — the listen-check rule above the clips
5 · Edit	Page 19 — captions, clock, signs, levels
6 · Post	Page 19 — the two-part posting loop

THE ONE RULE ABOVE ALL OTHERS
Never change the hat order. **Back 071 WHITE · Middle 138 BLACK · Front 245 WHITE · Alone 402 BLACK.** The hats are the puzzle — one wrong hat silently breaks the riddle, and viewers will find it.

STEP 1 · THE STORY

THE RIDDLE IN 30 SECONDS

01

Four prisoners stand where the guards put them, in tall hats they cannot see. Three stand in a line facing a brick wall: the **back man** sees the two hats in front of him, the **middle man** sees one, the **front man** sees only bricks. The **fourth man** stands alone on the other side of the wall and sees nothing.

There are exactly **two white hats and two black hats**. Nobody may turn around, look up, or speak — except one single call: the colour of your own hat. Call right, and **all four walk free**. Call wrong, or let ten silent minutes run out, and all four are executed at ten o'clock.

Nobody speaks. The clock runs out on Part 1 — and that silence is the whole answer, as Part 2 proves.

MAN	SIGN	HAT	WHAT HE SEES
Back man	071	**WHITE** hat	Two hats: black + white
Middle man — THE SOLVER	138	**BLACK** hat	One hat: white
Front man	245	**WHITE** hat	Only the wall
Alone man (behind wall)	402	**BLACK** hat	Nothing at all

ANSWER KEY — CREATOR ONLY, NEVER POST THIS

The middle man (138, black hat) is the one who can know.

Step 1 — if the back man had seen two hats of the SAME colour, he would know his own hat is the other colour (only two of each exist) and he would have spoken instantly. Step 2 — he stays silent, so the two hats in front of him must be DIFFERENT colours. Step 3 — the middle man sees the front hat is WHITE, so his own hat must be the other one: BLACK. He calls it, and all four walk free.

The front man and the alone man can never know anything — that is what makes the middle man's deduction the only possible one.

STEP 2 · CHARACTERS

LOCK THE CAST BEFORE CLIP 1

02

Generate this one image first and save it as **P001_REF_Characters**. Every clip prompt in this pack tells you to upload it — it is what keeps the same four faces, the same orange jumpsuits and the same four hats in all fourteen clips.

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2D FLAT CARTOON ILLUSTRATION ONLY — a hand-drawn style 2D cartoon image, like a children's storybook and a simple YouTube explainer cartoon. Flat solid colours, thick bold black outlines around every shape, simple round cartoon faces with big round white eyes and black dot pupils, simple small noses, straight-line mouths. This is NOT a photo, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, NOT a movie still. Vertical image 9:16.
SCENE: A character reference sheet on a plain light-grey background. Four cartoon adult men standing full-body in a row, all wearing bright orange cartoon prison jumpsuits with a small white chest patch and black cartoon shoes, each wearing a TALL TOP HAT. Left to right: (1) light skin, thick dark-brown cartoon moustache, short brown side hair, tall WHITE top hat with a thin navy band; (2) medium tan skin, short black side hair, no moustache, tall BLACK top hat with a thin dark-red band; (3) light skin, short ginger-blond side hair, small pink cheek dots, tall WHITE top hat with a thin navy band; (4) dark brown skin, short black side hair, tall BLACK top hat with a thin dark-red band. All four have worried cartoon expressions. No text, no labels, no numbers anywhere in the image.
NEGATIVE: photorealistic, realistic, photograph, 3D render, CGI, Pixar style, cinematic movie still, skin texture, pores, detailed hair strands, realistic hands, extra people, missing person, wrong hat colour, short hat, baseball cap, hoodie, text, letters, numbers, watermark.
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- **Check the reference before you continue:** four men, hats WHITE–BLACK–WHITE–BLACK left to right, blank signs, no text anywhere.
- **If a hat colour is wrong, regenerate the reference** — never fix it later; every clip inherits this image.
- **Signs stay blank in every generation.** The numbers 071 · 138 · 245 · 402 are typed on in the editor, where they can never garble.

STEP 3 · THE CLIPS

14 PROMPTS. PASTE, GENERATE, DONE.

03

Work top to bottom. For every clip: open Flow, start a Frames-to-Video / Ingredients generation, upload the reference the prompt names, paste the whole block, generate. The narration is inside the prompt — **Flow creates the voice with the clip**. Name each download **P001_F01** to **P001_F14** as it lands.

LISTEN-CHECK RULE
Play every clip once. If a voice line is missing, mispronounced or the wrong voice, regenerate ONLY that clip. If a clip fails twice, mute it in the edit and add that one line in CapCut with the same voice settings (warm American male, 30–35, calm suspense).

PART 1 — THE RIDDLE · CLIPS 1-8 · ±80 SECONDS · THE ANSWER IS NOT GIVEN

01 The Lineup

0:00–0:10

NARRATION *"Four prisoners. Four tall hats. Two are black, two are white — and at ten o'clock, all four men will be executed."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon faces. The animation must stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, no photographic detail, no skin texture. One continuous shot, vertical 9:16, lasting 10 seconds.
SCENE: Four cartoon prisoners stand in a row facing the camera in a dark navy police lineup room, each holding a blank dark sign at waist height. Their tall top hats, left to right, are WHITE, BLACK, WHITE, BLACK. Man 1 has light skin and a thick dark-brown moustache, man 2 has medium tan skin and black side hair, man 3 has light skin with ginger-blond side hair and pink cheek dots, man 4 has dark brown skin and black side hair. All wear orange jumpsuits.
ACTION TIMELINE: 0–3s: the shot slowly pushes in toward the four men, all standing still, only natural blinking. 3–7s: one cartoon sweat drop slides slowly down the first man's cheek, the others gulp once, nervously. 7–10s: the push-in stops, all four stare forward, worried and frozen, empty dark space stays visible above their heads. Nobody speaks, nobody turns, hats never move or change.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "Four prisoners. Four tall hats. Two are black, two are white — and at ten o'clock, all four men will be executed." Under the narration, very soft low suspense music plus this ambient sound only: a very quiet room tone and a faint distant clock tick The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic faces, 3D look, hat colour changing, extra people, anyone leaving the line, text, letters, numbers, watermark, camera shake, fast motion.
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02 The Yard — Execution Stakes

0:10–0:20

NARRATION *"Unless... one of them can work out the color of his own hat. If he calls it right, every man walks free."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon faces. The animation must
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stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, no photographic detail. One continuous wide shot, vertical 9:16, lasting 10 seconds.
SCENE: A cartoon prison yard at sunset, orange-purple sky, guard tower top-left, grey prison building on the right, one long brick wall across the middle of the yard. Three cartoon prisoners in orange jumpsuits stand in a row on the left side of the wall — tall top hats WHITE, BLACK, WHITE: a light-skinned man with a thick dark-brown moustache, a medium tan-skinned man with black side hair, a light-skinned man with ginger-blond side hair and pink cheek dots. One dark brown-skinned man in a BLACK top hat stands alone on the right side of the wall. A black ball-and-chain sits at each man's feet.
ACTION TIMELINE: 0–4s: the camera very slowly zooms out, the men stand stiff and still, small cartoon sweat drops on two faces. 4–7s: warm light flickers gently in two windows of the prison building, a tiny grey cartoon rat walks a short distance along the base of the wall. 7–10s: everything settles still again, the big sunset sky stays empty at the top of the frame. Nobody speaks or walks.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "Unless… one of them can work out the color of his own hat. If he calls it right, every man walks free." Under the narration, very soft low suspense music plus this ambient sound only: soft wind and a faint distant metal gate rattle The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, hat colour changing, extra people, characters walking away, text, letters, numbers, watermark, dramatic camera moves.

03 Positions — The Line And The Wall

0:20–0:30

NARRATION *"Three prisoners stand in a line, facing a brick wall. The fourth stands alone — on the other side of that wall."*

Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon faces in profile. The animation must stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, no photographic detail. One continuous shot, vertical 9:16, lasting 10 seconds.
SCENE: Side view of a cartoon prison yard at sunset. Three cartoon prisoners in orange jumpsuits stand in an evenly spaced row on the left, all facing RIGHT in profile: first a light-skinned man with a thick dark-brown moustache in a tall WHITE top hat, second a medium tan-skinned man with black side hair in a tall BLACK top hat, third a light-skinned man with ginger-blond side hair in a tall WHITE top hat. A tall grey brick wall stands immediately in front of the third man. Behind the wall, a dark brown-skinned man in a tall BLACK top hat stands alone facing the wall.
ACTION TIMELINE: 0–4s: the camera pans very slowly to the right along the row, the three men completely still, only blinking. 4–7s: the pan reaches the brick wall and the front man's face is close to the bricks, he swallows nervously once. 7–10s: the pan ends on the lone man behind the wall, standing still and hopeless, long sunset shadows. Nobody turns around, nobody speaks.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "Three prisoners stand in a line, facing a brick wall. The fourth stands alone — on the other side of that wall." Under the narration, very soft low suspense music plus this ambient sound only: soft wind The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, characters turning to camera, hat colour changing, extra people, anyone walking, text, letters, numbers, watermark.

04 Who Sees What — Three Views

0:30–0:40

NARRATION *"The man at the back can see two hats. The man in the middle can see one. The man at the front… can only see the wall."*

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Animate as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple shapes. Stay 2D and flat, NOT realistic, NOT 3D, NOT Pixar, NOT CGI. Vertical 9:16, lasting 10 seconds, three matched shots with two clean hard cuts.
SHOT 1 (0–4s): view from directly behind three cartoon prisoners at sunset — backs of heads and tall hats only: nearest hat WHITE, middle hat BLACK, front hat WHITE, orange jumpsuit backs, a grey brick wall ahead. Very slow push-in, hats perfectly still.
HARD CUT. SHOT 2 (4–7s): the same view one step forward — nearest hat BLACK, the only hat in front of it WHITE, brick wall ahead. Very slow push-in, same speed as shot 1.
HARD CUT. SHOT 3 (7–10s): the same view at the front — one WHITE top hat at the bottom of the frame, and the plain grey brick wall filling almost the whole screen. Almost no movement, tense and still.
No faces are ever visible, nobody turns around, nobody speaks.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "The man at the back can see two hats. The man in the middle can see one. The man at the front… can only see the wall." Under the narration, very soft low suspense music plus this ambient sound only: soft wind and one dull soft thud when the wall fills the screen The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, wrong hat order in any shot, extra hats, faces visible, text, letters, numbers, watermark, morphing between shots instead of clean cuts.
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05 The Alone Man + The Rules

0:40–0:50

NARRATION *"And the fourth man, behind the wall? He can see nothing. Nobody can see his own hat. Nobody can turn. Nobody can talk."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon face. Stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, no photographic detail. One continuous shot, vertical 9:16, lasting 10 seconds.
SCENE: One single cartoon prisoner stands completely alone in an empty part of a prison yard at sunset: dark brown skin, short black side hair, a tall BLACK top hat, bright orange jumpsuit, his back near a grey brick wall, looking out at empty yard, nobody else anywhere in the frame.
ACTION TIMELINE: 0–4s: the camera very slowly zooms out, making him look smaller and more alone, he stands still, only blinking. 4–7s: he shifts his weight once, slowly looks left, then slowly looks right, seeing nobody, his shoulders drop. 7–10s: he faces forward again, still and hopeless, one long flat shadow across the ground. He does not speak, he does not walk.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "And the fourth man, behind the wall? He can see nothing. Nobody can see his own hat. Nobody can turn. Nobody can talk." Under the narration, very soft low suspense music plus this ambient sound only: soft wind and one faint distant bird The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, any second character entering, hat colour changing, white hat, text, letters, numbers, watermark, fast motion.
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06 Ten Minutes — Clock And Faces

0:50–1:00

NARRATION *"They get ten minutes. Ten minutes of silence. No signals, no codes — just four men, thinking, while the clock runs down."*

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Animate as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple shapes and simple round cartoon faces. Stay 2D and flat, NOT realistic, NOT 3D, NOT Pixar, NOT CGI. Vertical 9:16, lasting 10 seconds, two shots with one clean cut.
SHOT 1 (0–5s): extreme close-up of a plain dark rectangular cartoon digital clock panel mounted high on a dark prison wall at dusk, its screen completely BLANK and dark, a soft red cartoon glow pulsing very slowly on the wall around it. The camera is locked still. Absolutely no digits or numbers appear on the screen.
HARD CUT. SHOT 2 (5–10s): a medium shot of four worried cartoon prisoners in orange jumpsuits and tall top hats — WHITE, BLACK, WHITE, BLACK — standing in a dark lineup room, thinking hard, blinking slowly, one small gulp, nothing else moves. A cartoon guard with a small brown dog walks slowly along the top of a wall in the far background.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "They get ten minutes. Ten minutes of silence. No signals, no codes — just four men, thinking, while the clock runs down." Under the narration, very soft low suspense music plus this ambient sound only: clear clock ticking and a very low room tone The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, any digits or numbers on the clock, text, letters, watermark, hat colour changing, extra people in the foreground, camera shake.
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07 The Strange Part — Lineup Return

1:00–1:10

NARRATION *"Here's the strange part. Only one of these men can possibly know his hat for certain. The other three… can only guess."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon faces. Stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, no photographic detail. One continuous shot, vertical 9:16, lasting 10 seconds.
SCENE: The same four cartoon prisoners as the opening, front-facing in the dark navy lineup room, each holding a blank dark sign, tall top hats left to right WHITE, BLACK, WHITE, BLACK: light-skinned man with a thick dark-brown moustache, medium tan-skinned man with black side hair, light-skinned man with ginger-blond side hair and pink cheek dots, dark brown-skinned man with black side hair. Orange jumpsuits, worried faces.
ACTION TIMELINE: 0–4s: a very slow push-in begins, the light in the room dims slightly, the men glance nervously sideways at each other without moving their heads. 4–7s: all four men gulp at exactly the same moment, then freeze. 7–10s: complete stillness, only slow blinking, the frame holds tense and quiet with empty dark space above their heads. Nobody speaks.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "Here's the strange part. Only one of these men can possibly know his hat for certain. The other three… can only guess." Under the narration, very soft low suspense music plus this ambient sound only: a soft slow heartbeat and faint clock ticking The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, hat colour changing, signs gaining text, extra people, anyone smiling, text, letters, numbers, watermark.
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08 The Question – Silent Hold 1:10–1:20

NARRATION *"So — which man is it? And how can he be sure? Put your answer in the comments. The solution drops tomorrow, in Part Two."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon faces. Stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI. One locked static shot, vertical 9:16, lasting 10 seconds.
SCENE: The four cartoon prisoners stand front-facing in the dark navy lineup room, blank dark signs in their hands, tall top hats WHITE, BLACK, WHITE, BLACK, orange jumpsuits, worried expressions — a light-skinned man with a thick dark-brown moustache, a medium tan-skinned man with black side hair, a light-skinned man with ginger-blond side hair and pink cheek dots, and a dark brown-skinned man with black side hair.
ACTION TIMELINE: 0–5s: almost completely frozen — only the slowest, smallest camera drift forward and natural blinking, like time has stopped while the viewer thinks. 5–10s: the four men exchange one quick nervous glance, then look forward again and hold. Nobody speaks, nobody moves from their place, hats never change.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "So — which man is it? And how can he be sure? Put your answer in the comments. The solution drops tomorrow, in Part Two." IMPORTANT: the first 3 seconds of this clip are COMPLETE SILENCE — the narration starts only at 3 seconds. Under the narration, very soft low suspense music and quiet ambient sound only. The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, big movements, walking, talking mouths, hat colour changing, text, letters, numbers, watermark, camera shake.
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Timing note: Clip 8 keeps 3 seconds of silence BEFORE the narration starts.

PART 2 — THE SOLUTION · CLIPS 9-14 · ±60 SECONDS · POST THE NEXT DAY

09 Recap + The Middle Man Revealed 0:00–0:10

NARRATION *"Yesterday's riddle. Four prisoners, two black hats, two white. One man can save them all. Did you find him? It's the man in the middle."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon face. Stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, no photographic detail, no skin texture. One continuous shot, vertical 9:16, lasting 10 seconds.
SCENE: A side-profile close-up of one cartoon prisoner in a prison yard at sunset: medium tan skin, short black side hair, NO moustache, a tall BLACK top hat with a thin dark-red band, bright orange jumpsuit, warm orange rim light on the edge of his face and hat, a grey brick wall softly out of focus behind him.
ACTION TIMELINE: 0–4s: a slow push-in toward his face, he stares ahead, thinking, only blinking. 4–7s: his eyes widen slightly as an idea arrives, one slow confident blink. 7–10s: he gives one tiny, certain nod — very small — and holds, calm and sure. He does not speak yet, he does not turn to camera.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "Yesterday's riddle. Four prisoners, two black hats, two white. One man can save them all. Did you find him? It's the man in the middle." Under the narration, very soft low suspense music plus this ambient sound only: soft wind and a faint hopeful music tone The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, moustache appearing, hat turning white, hat colour changing, extra people, talking mouth, text, letters, numbers, watermark.
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10 The Back Man'S Test

0:10–0:20

NARRATION *"Start at the back. If he could see two hats of the same color, he'd know his own instantly — because only two of each color exist."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple shapes. Stay 2D and flat, NOT realistic, NOT 3D, NOT Pixar, NOT CGI. One continuous shot, vertical 9:16, lasting 10 seconds.
SCENE: View from directly behind three cartoon prisoners at sunset — backs of heads, tall hats and orange jumpsuit backs only: nearest hat WHITE, middle hat BLACK, front hat WHITE, a grey brick wall ahead.
ACTION TIMELINE: 0–4s: a very slow push-in, all three men perfectly still. 4–7s: a simple EMPTY white cartoon thought bubble with a thin black outline fades in above the nearest man's head and stays completely blank inside. 7–10s: the bubble gently pulses once and the shot holds still. Nobody turns, nobody speaks, no faces are visible.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "Start at the back. If he could see two hats of the same color, he'd know his own instantly — because only two of each color exist." Under the narration, very soft low suspense music plus this ambient sound only: soft wind and one soft cartoon pop when the bubble appears The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, anything drawn inside the thought bubble, hats or words inside the bubble, wrong hat order, hat colour changing, faces visible, text, letters, numbers, watermark.
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11 Silence Speaks

0:20–0:30

NARRATION *"Two white hats in front of him would mean his is black. Two black would mean his is white. But he says… nothing."*

```
Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple shapes. Stay 2D and flat, NOT realistic, NOT 3D, NOT Pixar, NOT CGI. One locked shot, vertical 9:16, lasting 10 seconds.
SCENE: A tighter view from directly behind the first cartoon prisoner in the row at sunset — his tall WHITE top hat and orange shoulders fill the lower frame, and ahead of him the BLACK hat and the WHITE hat of the two men in front are both clearly visible, with a grey brick wall beyond them.
ACTION TIMELINE: 0–10s: almost nothing happens for the full ten seconds. The men do not move, do not turn, do not speak. Only the faintest breathing movement and one single slow blink from the nearest man in the last two seconds. The camera creeps forward almost imperceptibly. This long silence must feel heavy and deliberate.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "Two white hats in front of him would mean his is black. Two black would mean his is white. But he says… nothing." IMPORTANT: after the narration line ends, keep 3 full seconds of silence with only clock ticking until the clip ends. Under the narration, very soft low suspense music plus this ambient sound only: slow, clear clock ticking The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, any character speaking or turning, mouths moving, hat colour changing, extra people, text, letters, numbers, watermark, camera shake.
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Timing note: Clip 11 keeps 3 seconds of real silence AFTER its line ends.

12 The Middle Man Does The Math

0:30–0:40

NARRATION *"That silence is the clue. It tells the middle man one thing: the two hats the back man can see… are different colors."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon faces in profile. Stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, no photographic detail. One continuous shot, vertical 9:16, lasting 10 seconds.
SCENE: A profile two-shot in a prison yard at sunset. In the foreground, sharp and large, a medium tan-skinned cartoon prisoner in a tall BLACK top hat and orange jumpsuit, facing right, thinking hard. Behind him, smaller and slightly soft, a light-skinned cartoon prisoner with a thick dark-brown moustache in a tall WHITE top hat, silent with his mouth closed, also facing right. A grey brick wall ahead of both.
ACTION TIMELINE: 0–4s: a slow push-in toward the foreground man, the background man completely still and silent. 4–7s: the foreground man's eyebrows lift slightly and a cartoon sweat drop on his temple dries and disappears — he has understood something. 7–10s: his expression settles into quiet certainty, one slow blink, the background man never moves or speaks. Nobody turns to camera.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "That silence is the clue. It tells the middle man one thing: the two hats the back man can see… are different colors." Under the narration, very soft low suspense music plus this ambient sound only: soft wind, faint clock ticking, and one soft hopeful music note near the end The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, hats swapping colours, moustache appearing on the foreground man, the background man speaking or moving, text, letters, numbers, watermark.
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13 The Deduction — One Breath

0:40–0:50

NARRATION *"The middle man can see the front man's hat. It's white. If the two hats are different… his own hat must be black."*

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Animate this image as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple shapes. Stay 2D and flat, NOT realistic, NOT 3D, NOT Pixar, NOT CGI. One continuous shot, vertical 9:16, lasting 10 seconds.
SCENE: View from directly behind two cartoon prisoners at sunset — backs of heads, tall hats and orange jumpsuit backs only: the nearest hat is BLACK, the only hat in front of it is WHITE, a grey brick wall ahead.
ACTION TIMELINE: 0–4s: a slow push-in, both men still. 4–7s: the nearest man takes ONE slow deep breath — his shoulders rise slowly and fall once. 7–10s: he holds perfectly still after the breath, tense, about to speak but not speaking. The front man never moves. No faces visible, no mouths moving.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "The middle man can see the front man's hat. It's white. If the two hats are different… his own hat must be black." Under the narration, very soft low suspense music plus this ambient sound only: soft wind, clock ticking that slowly gets louder, and one audible slow breath in the middle The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, speaking or mouth movement, a third hat, wrong hat colours, faces visible, text, letters, numbers, watermark.
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14 The Call + Freedom

0:50–1:00

NARRATION *"So he speaks: 'My hat is black.' He's right. The gates open, and all four men walk free. Follow for tomorrow's riddle."*

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Animate as a 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon style, flat solid colours, thick bold black outlines, simple round cartoon faces. Stay 2D and flat like a cartoon, NOT realistic, NOT 3D, NOT Pixar, NOT CGI, no photographic detail, no skin texture. Vertical 9:16, lasting 10 seconds, two shots with one clean cut.
SHOT 1 (0–4s): close-up of a medium tan-skinned cartoon prisoner with short black side hair, NO moustache, wearing a tall BLACK top hat and an orange jumpsuit at sunset. He opens his mouth and speaks one short confident sentence — lips move briefly — then breaks into a relieved cartoon smile. Warm rim light, blurred yard background, empty space above his head.
HARD CUT. SHOT 2 (4–10s): a wide cartoon view of the prison yard: a large dark metal gate in the brick wall opens slowly and warm golden light spills through the gap. Four cartoon prisoners in orange jumpsuits stand in a row facing the gate, tall top hats left to right WHITE, BLACK, WHITE, BLACK, and they take two slow steps toward the light. A small cartoon guard with a small brown dog stands on top of the wall. The camera very slowly zooms out, hopeful and calm.
NARRATION AUDIO — GENERATE THE AUDIO WITH THIS CLIP: One narrator voice only: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, same tone and same speed as every other clip in this series. The narrator says ONLY these exact words, word for word, with nothing added, nothing removed, and no other speech: "So he speaks: 'My hat is black.' He's right. The gates open, and all four men walk free. Follow for tomorrow's riddle." The narrator says the WHOLE line as voice-over, including the quoted words. In shot 1 the on-screen man's lips move silently along with the quoted words 'My hat is black' — he makes no separate voice. Under the narration, very soft low suspense music plus this ambient sound only: a gate rumble and warm hopeful music in shot 2 The men on screen are voice-over listeners: they never speak and never move their lips, except where a clip note says otherwise. Finish the narration line before the clip ends; any remaining time is music and ambient sound only.
AVOID: realistic look, 3D look, the speaker gaining a moustache, hat colour changing in either shot, extra prisoners, running or waving, text, letters, numbers, watermark.
```

Timing note: Clip 14: the quoted words are the narrator's voice-over — the man's lips move silently, he does not speak on camera.

STEP 4 · AUTOMATION

OR LET THE AGENT BUILD IT

04

Flow's Agent mode can build the whole episode from one master prompt — the reference, all fourteen clips and the narration included. Use this when you would rather supervise than paste.

- **Open Flow on a computer** (Agent mode is web-only) and start a new project.
- **Turn Agent ON** — click "Agent" in the prompt box — and set "Confirm before generating: Always".
- **Paste the master prompt below once.** Approve each step as the Agent offers it, and reject any clip whose hats are wrong.
- **Use Omni Flash for true 10-second clips** (Veo lands near 8 seconds and needs Extend).

```
Create a complete two-part vertical animated riddle series called "PROJECT 001 — The 4 Prisoners and the Hats" in this project. Part 1 is 8 clips (the riddle, NO answer given). Part 2 is 6 clips (the solution). Every clip is exactly 10 seconds, vertical 9:16.

GLOBAL STYLE (applies to every image and every clip, no exceptions): 2D FLAT CARTOON ANIMATION ONLY — hand-drawn storybook cartoon, flat solid colours, thick bold black outlines, simple round cartoon faces with big round white eyes and black dot pupils. NEVER realistic, NEVER a photo, NEVER 3D, NEVER Pixar, NEVER CGI, no skin texture, no photographic detail. No text, no letters, no numbers, no captions, no watermark may be drawn inside any frame — all words and numbers will be added later in an editor.

VOICE + SOUND RULE (every clip): GENERATE THE AUDIO WITH EACH CLIP. One narrator voice for the WHOLE series: a warm, confident adult male narrator, American accent, age about 30 to 35, calm suspenseful storytelling tone, medium pace — the EXACT SAME voice, tone and speed in all 14 clips. In EVERY clip the narrator says the clip's narration line EXACTLY, word for word, with nothing added and nothing removed, and there is NO other speech — except Clip 14 shot 1, where the middle man's lips move silently along with the quoted words while the narrator says them. The men on screen never speak and never move their lips otherwise. Under the narration: very soft low suspense music plus the ambient sound noted per clip. Clip 8: the narration starts only after 3 seconds of complete silence. Clip 11: after the narration ends, keep 3 full seconds of silence with only clock ticking. Listen-back rule: after generating each clip, check the narration words are exactly right; if one word is wrong or the voice changes, regenerate that clip.


STEP 1 — CHARACTERS FIRST. Generate one character reference sheet (plain light-grey background, four full-body cartoon men in a row) and save the men as reusable ingredients named MAN-A, MAN-B, MAN-C, MAN-D. All four wear bright orange prison jumpsuits with a small white chest patch, black shoes, and a TALL TOP HAT:
- MAN-A: light skin, thick dark-brown moustache, short brown side hair, WHITE top hat with thin navy band.
- MAN-B: medium tan skin, short black side hair, NO moustache, BLACK top hat with thin dark-red band.
- MAN-C: light skin, short ginger-blond side hair, small pink cheek dots, WHITE top hat with thin navy band.
- MAN-D: dark brown skin, short black side hair, BLACK top hat with thin dark-red band.
HAT RULE — this can NEVER change in any clip: MAN-A WHITE, MAN-B BLACK, MAN-C WHITE, MAN-D BLACK (two white, two black). After generating EACH clip, check the hats yourself; if any hat colour is wrong or changes mid-clip, regenerate that one clip before continuing.

STEP 2 — PLACES. Generate 4 empty background ingredients (no people) and reuse them so locations never change:
- ROOM: dark navy police lineup room, blue-grey wall with plain horizontal lines (no numbers), ceiling spotlights.
- YARD: prison yard at sunset, orange-purple sky, grey brick walls, guard tower top-left, grey prison building with small windows on the right, one long brick wall across the MIDDLE dividing
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the yard, brown tiled ground.
- WALL: a plain grey brick wall filling the frame, warm sunset light on its top edge.
- GATE: the same YARD, with a large dark metal gate in the centre of the brick wall and warm golden light behind it.

STEP 3 — PART 1 CLIPS. Generate these 8 clips IN ORDER, 10 seconds each, using the ingredients above:
CLIP 1 (MAN-A, MAN-B, MAN-C, MAN-D, ROOM): frontal lineup, the four men facing camera, each holding a BLANK dark sign, worried faces, empty dark space above their heads. Very slow push-in; one sweat drop slides down MAN-A's cheek; all four gulp once. NARRATION (narrator, exact words): "Four prisoners. Four tall hats. Two are black, two are white — and at ten o'clock, all four men will be executed." Ambient: quiet room tone, faint clock tick.
CLIP 2 (all four, YARD): wide yard shot — MAN-A, MAN-B, MAN-C in a row on the left of the dividing wall, MAN-D alone on the right, a ball-and-chain at each man's feet, big empty sunset sky on top. Very slow zoom out; window lights flicker gently; a tiny grey rat walks along the wall base. NARRATION (narrator, exact words): "Unless… one of them can work out the color of his own hat. If he calls it right, every man walks free." Ambient: soft wind.
CLIP 3 (all four, YARD): side view — MAN-A, MAN-B, MAN-C in a row facing RIGHT in profile toward the brick wall, MAN-D alone behind the wall facing it. One slow pan left to right ending on MAN-D. Nobody turns around. NARRATION (narrator, exact words): "Three prisoners stand in a line, facing a brick wall. The fourth stands alone — on the other side of that wall." Ambient: soft wind.
CLIP 4 (YARD + WALL): three matched behind-the-row views with clean hard cuts: (a) 0–4s from behind all three — nearest hat WHITE, middle BLACK, front WHITE; (b) 4–7s one step forward — nearest BLACK, front WHITE; (c) 7–10s at the front — one WHITE hat at the bottom, the brick WALL filling the screen. No faces visible. NARRATION (narrator, exact words): "The man at the back can see two hats. The man in the middle can see one. The man at the front… can only see the wall." Ambient: wind, one soft thud on the last view.
CLIP 5 (MAN-D, YARD): MAN-D completely alone in an empty yard section, back near the wall. Slow zoom out; he shifts his weight once, looks left then right, sees nobody, shoulders drop. NARRATION (narrator, exact words): "And the fourth man, behind the wall? He can see nothing. Nobody can see his own hat. Nobody can turn. Nobody can talk." Ambient: soft wind, one faint bird.
CLIP 6 (ROOM + clock): two shots, one clean cut: (a) 0–5s extreme close-up of a plain dark digital clock panel on a dark wall, screen COMPLETELY BLANK, soft red glow pulsing slowly — no digits ever; (b) 5–10s the four men in the ROOM thinking hard, blinking slowly, while a guard with a small brown dog walks along a wall top in the far background. NARRATION (narrator, exact words): "They get ten minutes. Ten minutes of silence. No signals, no codes — just four men, thinking, while the clock runs down." Ambient: clear clock ticking.
CLIP 7 (all four, ROOM): the lineup again, slow push-in, light dims slightly, the men glance nervously sideways without moving their heads, all four gulp at the same moment, then freeze. NARRATION (narrator, exact words): "Here's the strange part. Only one of these men can possibly know his hat for certain. The other three… can only guess." Ambient: slow heartbeat, faint ticking.
CLIP 8 (all four, ROOM): the lineup, almost completely frozen for the full 10 seconds — only blinking and the smallest camera drift; one nervous glance near the end. This clip must feel like time has stopped. NARRATION (narrator, exact words): "So — which man is it? And how can he be sure? Put your answer in the comments. The solution drops tomorrow, in Part Two." Ambient: one clock tick at the start, then silence.

STEP 4 — PART 2 CLIPS. Generate these 6 clips IN ORDER, 10 seconds each:
CLIP 9 (MAN-B, YARD): side-profile close-up of MAN-B (BLACK hat), determined thinking face, warm rim light, wall blurred behind. Slow push-in; his eyes widen slightly as an idea arrives; one tiny certain nod at the end. He does not speak. NARRATION (narrator, exact words): "Yesterday's riddle. Four prisoners, two black hats, two white. One man can save them all. Did you find him? It's the man in the middle." Ambient: soft wind.
CLIP 10 (YARD): the behind-the-row view again (WHITE, BLACK, WHITE hats). Slow push-in, all still; at 4s a simple EMPTY white thought bubble with a thin black outline fades in above the back man's head and stays completely blank inside. NARRATION (narrator, exact words): "Start at the back. If he could see two hats of the same color, he'd know his own instantly — because only two of each color exist." Ambient: wind, one soft pop when the bubble appears.
CLIP 11 (YARD): tighter behind-the-back-man view — his WHITE hat low in frame, the BLACK and WHITE hats ahead clearly visible. Almost NOTHING happens for the full 10 seconds: no turning, no

speaking, only faint breathing and one slow blink at the end. The silence must feel heavy. NARRATION (narrator, exact words): "Two white hats in front of him would mean his is black. Two black would mean his is white. But he says… nothing." Ambient: slow clear clock ticking only, no music.
CLIP 12 (MAN-B, MAN-A, YARD): profile two-shot — MAN-B (BLACK hat) sharp and large in front, MAN-A (WHITE hat, moustache) smaller and soft behind him, both facing right, wall ahead. Slow push-in on MAN-B; his eyebrows lift, a sweat drop on his temple disappears, his face settles into quiet certainty. MAN-A never moves or speaks. NARRATION (narrator, exact words): "That silence is the clue. It tells the middle man one thing: the two hats the back man can see… are different colors." Ambient: wind, faint ticking, one soft hopeful note near the end.
CLIP 13 (YARD): behind two men — nearest hat BLACK, front hat WHITE, wall ahead. Slow push-in; the nearest man takes ONE slow deep breath, shoulders rise and fall once, then holds still, about to speak but not speaking. NARRATION (narrator, exact words): "The middle man can see the front man's hat. It's white. If the two hats are different… his own hat must be black." Ambient: wind, ticking getting slowly louder, one audible breath.
CLIP 14 (MAN-B, then all four + GATE): two shots, one clean cut: (a) 0–4s close-up of MAN-B — his lips move silently along with the narrator's quoted words, then a relieved smile, empty space above his head; (b) 4–10s wide GATE view — the gate opens slowly, golden light spills in, all four men in a row facing it (hats WHITE, BLACK, WHITE, BLACK) take two slow steps toward the light, a small guard with a small brown dog stands on the wall top, camera slowly zooms out. NARRATION (narrator, exact words): "So he speaks: 'My hat is black.' He's right. The gates open, and all four men walk free. Follow for tomorrow's riddle." Ambient: gate rumble, warm hopeful music in shot 2.

STEP 5 — ORGANISE. Rename the finished clips P001_F01 to P001_F14 in story order. Put Clips 1–8 in a collection named "Project 001 — Part 1 The Riddle" and Clips 9–14 in a collection named "Project 001 — Part 2 The Solution", ready to join in Scenebuilder. Do NOT add any text, titles, captions or numbers to the clips.

STEP 5 · THUMBNAIL

THE PART 1 THUMBNAIL

05

The formula is adapted from a proven crime-story thumbnail and re-fitted to this cast — the hero is Man A, because in this story the hats are the story. Keep the same hero, the same layout and the same font system on every thumbnail you post. Recognition is what makes a scrolling viewer stop.

LAYER	SPECIFICATION
Title (top 25%)	Kept dark and empty in the generated image. Text is added in the editor — AI-generated titles garble.
Fonts — the full system	**Main title:** huge distressed / grunge block font (closest free font: **Anton Bold**, Google Fonts), cracked texture, thick black outline — first line WHITE, keyword line RED #E50914. **Part label:** Anton / Bebas Neue, white, with the number in red. **Subtitle strip: Permanent Marker** (black brush font) on a slanted red paint-stroke.
Background	Photorealistic and dark — a prison at night. The cartoon men sit ON TOP of it; that contrast is why they pop.
Characters	2D cartoon, big. Hero (Man A) front centre-right, Man B behind-left, Men C and D smaller behind-right.
Layout	Top 25% = title only. Bottom 75% = hero + the red countdown clock, readable in 1 second. One danger detail far behind: a guard's shadow in a lit doorway.

MASTER THUMBNAIL PROMPT — FILL IN THE [BRACKETS]

```
Vertical 9:16 YouTube thumbnail poster, NO TEXT, NO LETTERS, NO WORDS, NO NUMBERS anywhere, leave the top 25% dark and empty for a title -- semi-detailed 2D comic illustration with bold black outlines in the foreground on a photorealistic cinematic background, dark crime-thriller style, dramatic lighting, high contrast -- HERO in front centre-right, very big: 2D cartoon prisoner, light skin, thick dark-brown moustache, tall WHITE top hat with a thin navy band, bright orange prison jumpsuit with a small white chest patch, [shocked / worried / angry] expression with raised eyebrows, holding a blank dark jail sign at waist height with both hands -- SECOND MAN behind him on the left: medium tan skin, black side hair, tall BLACK top hat, orange jumpsuit, worried expression, gripping his own blank dark jail sign -- TWO SMALLER MEN behind on the right: one with ginger-blond side hair and a tall WHITE top hat, one dark-skinned with a tall BLACK top hat, both in orange jumpsuits, both frightened -- MAIN PROP, big and clear: a glowing red digital countdown clock glowing above the men, its display left BLANK and dark (the digits are added in editing) -- BACKGROUND photorealistic, slightly blurred and dark: a prison lineup room at night, wet floor with light reflections, a guard's shadow standing in a warm-lit doorway far behind, warm orange doorway light against cool blue-black shadows, cinematic crime-movie atmosphere, no watermark
NEGATIVE: no 3D, no Pixar, no anime, no photorealistic characters, no wrong hat colours, no swapped hats, no text, no letters, no numbers, no digits on the clock, no watermark
```

FINISHED PROMPT — PART 1 (READY TO PASTE, NOTHING TO FILL IN)

```
Vertical 9:16 YouTube thumbnail poster, NO TEXT, NO LETTERS, NO WORDS, NO NUMBERS anywhere, leave the top 25% dark and empty for a title -- semi-detailed 2D comic illustration with bold black outlines in the foreground on a photorealistic cinematic background, dark crime-thriller style, dramatic lighting, high contrast -- HERO in front centre-right, very big: 2D cartoon prisoner, light skin, thick dark-brown moustache, tall WHITE top hat with a thin navy band, bright orange prison jumpsuit with a small white chest patch, shocked wide-eyed expression with raised eyebrows, holding a blank dark jail sign at waist height with both hands -- SECOND MAN behind him on the left: medium tan skin, black side hair, tall BLACK top hat with a dark red band, orange jumpsuit, worried expression, gripping his own blank dark jail sign -- TWO SMALLER MEN behind on the right: a light-skinned man with ginger-blond side hair and pink cheek dots in a tall WHITE top hat, and a dark brown-skinned man in a tall BLACK top hat, both in orange jumpsuits, both frightened -- MAIN PROP, big and clear: a glowing red digital countdown clock above the men, its display left BLANK and dark (the digits are added in editing) -- BACKGROUND photorealistic, slightly blurred and dark: a prison lineup room at night with a height-chart wall, wet floor with light reflections, a guard's shadow standing in a warm-lit doorway far behind, warm orange doorway light against cool blue-black shadows, cinematic crime-movie atmosphere, no watermark
NEGATIVE: no 3D, no Pixar, no anime, no photorealistic characters, no wrong hat colours, no swapped hats, no moustache on the wrong man, no extra fingers, no deformed hands, no bright daylight, no text, no letters, no numbers, no digits on the clock, no watermark
```

ADD THE TEXT IN CANVA / CAPCUT (2 MINUTES)

- **Top-left label:** “PART 1” — Anton / Bebas Neue, white, the “1” in red #E50914, black outline. (This is the mention that it is Part 1 — keep it on every Part 1 copy.)
- **Main title (top 25%):** stacked block text, Anton Bold, huge, thick black outline, cracked texture if your editor has it — line 1 “4 PRISONERS” in WHITE, line 2 “ONE ANSWER” in RED #E50914. White first, red keyword, nothing else competing with it.
- **Subtitle strip:** under the title, draw a slanted red paint-stroke and write “THE RIDDLE” on it in Permanent Marker, black.
- **Clock:** type “10:00” in a red digital font over the blank clock display.
- **Signs:** type the jail numbers on the blank signs: 071 · 138 · 245 · 402, left to right.

STEP 6 · FINISHING

EDIT, CHECK, POST

06

EDIT — IN THIS ORDER

- Join the clips in order (Part 1: F01–F08 · Part 2: F09–F14). Trim each clip to its real narration length — never stretch a clip to fill 10 seconds of silence.
- Burn in captions in your series style, low on the frame, never covering a face or a hat.
- Type the overlays the generator was never trusted with: the clock counting down from 10:00, and the jail signs 071 · 138 · 245 · 402.
- End Part 1 on the question frame, held. End Part 2 on the open gate.

CHECK — BEFORE EVERY EXPORT

- **Hat check, clip by clip:** 071 WHITE · 138 BLACK · 245 WHITE · 402 BLACK. One wrong hat = regenerate that clip.
- **Voice check:** every narration line present, same voice, no dead air longer than the scripted silences (Clip 8 opening, Clip 11 after the line).
- **Text check:** clock and signs typed by you, spelled and numbered exactly. Generated text never ships.
- **Level check:** narration clearly above the music everywhere; export loudness around −14 LUFS for Shorts/Reels.

POSTING — THE TWO-PART LOOP

Part 1 today.
Caption: the question only — “One of them KNOWS his hat colour. Who — and how? Answer tomorrow.” Pin your own comment asking for guesses, and reply to guesses without ever confirming one.
Part 2 tomorrow, same time.
Caption: “The silence was the clue. Full breakdown in the comments.” Pin the step-by-step solution as the first comment — that pinned explanation is the most-saved element of the series.
Never post the answer in Part 1's comments, captions or thumbnail. The withheld answer is the product.

EXTRAS

ONE-PAGE CHECKLIST

BEFORE BUILDING

- Answer known cold (middle man, silence = the clue)
- Reference image checked: hats W-B-W-B
- Flow project named P001, Agent confirmations ON

PICTURE

- Every frame checked at phone size
- No face covered by a caption or prop
- Faces and hats inside the safe zones
- End card: question only, no answer

AUDIO

- Every line present, one voice throughout
- Scripted silences kept (Clips 8 + 11)
- No hiss, no crackle, no dead air
- Around −14 LUFS, peaks under −1 dB

POSTING

- Caption = the question, answer tomorrow
- Pinned comment asks for guesses
- Replies: short, fun, spoiler-free
- Part 2 same time tomorrow

THAT'S THE WHOLE SYSTEM

Story → reference → clips → voice check → edit → thumbnail → post → the comments demand the answer → Part 2 collects it. Start with one 10-second clip and one locked character. Once that works, every riddle after this one is the same loop, repeated.

THE GATES OPEN — ALL FOUR WALK FREE.

If you make your own version, the hats stay W-B-W-B. That part is not negotiable.

OWNERSHIP & LICENCE

THE LICENCE

What you may do with this pack — and what stays with the owner. Read it once; it is short.

OWNERSHIP

This pack — its text, prompts, structure and design — is owned by **OTT TITANS**. All rights reserved. Buying this pack gives you the licence below; it does not transfer ownership of the pack itself.

LICENCE — PROJECT 001 · THE 4 PRISONERS AND THE HATS

- **You may** use this pack to create and publish videos on your own channels, and monetise those videos.
- **You may** adapt names, captions and posting text for your own audience.
- **You may not** resell, share, gift or redistribute this pack or its prompts, in whole or in part.
- **One purchase = one creator.** Team/agency use requires one licence per creator.
- This pack teaches a production method. It does not guarantee views, revenue or platform approval.